Corps Counters and Extra Game Markers

Garde	Garde R	II	III	III R	IV	IV R	V	V R	VI	VI R	VII	I Bav	I Bav R
VII R	VIII	VIII R	IX	X	X R	XI	XV	XVII	XVIII	XIV	XIV R	II Bav	III Bav
Col	II	III	IV	V	VI	VII	VIII	IX	X	XI	Rail Move 1	XII	XII R
XII	XIII	XIV	XV	XVI	XVII	XVIII	XX	XXI	Cav	I		XIX	XIII
I	II	III	Month	Turn	Phase	Monthly Turn Phase		Rail Move 1	Rail Move 1	Rail Move 2	Rail Move 3	Rail Move 4	Rail Move 5
Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2
Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2	Strength 1/2
Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1
Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1	Strength -1
Rail Move 2	Rail Move 3	Rail Move 4	Rail Move 5	Rail Move 6	Rail Move 7	Rail Move 8	Rail Move 9	Rail Move 10	Rail Move 11	Rail Move 12	Rail Move 13	Rail Move 14	Rail Move 15
Rail Move 2	Rail Move 3	Rail Move 4	Rail Move 5	Rail Move 6	Rail Move 7	Rail Move 8	Rail Move 9	Rail Move10	Rail Move 11	Rail Move 12	Rail Move 13	Rail Move 14	Rail Move 15
1 Kav	2 Kav	3 Kav	4 Kav										